

# Spectral methods for numerical relativity

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# Numerical relativity

# Numerical relativity

Central object the metric :  $ds^2 = g_{\mu\nu}dX^\mu dX^\nu$

Einstein's equations couples the geometry and the energy content. It is a set of 10 highly coupled non-linear equations.

## Two families of methods

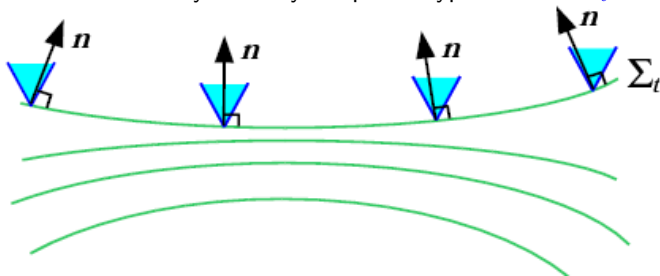
- Analytic : expansion wrt small parameters ( $v/c$ , mass ratio etc).
- Use of computers : numerical relativity.

## Fields of application

- Coalescence of compact binaries.
- Supernovae explosions.
- Structure of compact objects (magnetized neutrons stars, bosons stars...)
- Critical phenomena.
- Stability of ADS spacetimes (geons)
- and more...

# 3+1 formalism

Write Einstein equations in a way that is manageable by computers.  
It is a way of explicitly splitting time and space.  
Spacetime is foliated by a family of spatial hypersurfaces  $\Sigma_t$ .



- Coordinate system of  $\Sigma_t$  :  $(x_1, x_2, x_3)$ .
- Coordinate system of spacetime :  $(t, x_1, x_2, x_3)$ .

# Metric quantities

The line element reads

$$ds^2 = - (N^2 - N^i N_i) dt^2 + 2N_i dt dx^i + \gamma_{ij} dx^i dx^j$$

Various functions

- Lapse  $N$ , shift  $\vec{N}$  and spatial metric  $\gamma_{ij}$ .
- They are all temporal sequences of spatial quantities.
- Lapse and shift are coordinate choice.

Second fundamental form

The extrinsic curvature tensor  $K_{ij}$ , which is roughly speaking the time derivative of the metric  $\gamma_{ij}$ .

# Projection of Einstein's equations

Type	Einstein	Maxwell
Constraints	Hamiltonian $R + K^2 - K_{ij}K^{ij} = 0$	$\nabla \cdot \vec{E} = 0$
	Momentum : $D_j K^{ij} - D^i K = 0$	$\nabla \cdot \vec{B} = 0$
Evolution	$\frac{\partial \gamma_{ij}}{\partial t} - \mathcal{L}_{\vec{B}} \gamma_{ij} = -2NK_{ij}$ $\frac{\partial K_{ij}}{\partial t} - \mathcal{L}_{\vec{B}} K_{ij} = -D_i D_j N + N (R_{ij} - 2K_{ik}K_j^k + KK_{ij})$	$\frac{\partial \vec{E}}{\partial t} = \frac{1}{\epsilon_0 \mu_0} (\vec{\nabla} \times \vec{B})$ $\frac{\partial \vec{B}}{\partial t} = -\vec{\nabla} \times \vec{E}$

# A two steps problem

## Evolution problem

- Given initial value of  $\gamma_{ij}(t=0)$  and  $K_{ij}(t=0)$  use the evolution equations to determine the fields at later times.
- Similar to writing Newton's equation as  $\partial_t x = v; \partial_t v = f/m$ .
- Must ensure stability and accuracy.
- Must choose the lapse and shift in a clever way.

## Initial data

- $\gamma_{ij}(t=0)$  and  $K_{ij}(t=0)$  are not arbitrary but subject to the constraint equations.
- Is a set of four elliptic coupled equations.
- Needs to make the link between a given physical situation and the mathematical objects  $\gamma_{ij}$  and  $K_{ij}$

**Both steps are equally important and complicated.**

# Symmetries in time

Not all numerical relativity has to do with explicit time evolution.

## Symmetries

- Stationarity :  $\partial_t = 0$ .
- Helicoidal Killing vector :  $\partial_t = \Omega\partial_\varphi$ .
- Periodicity : spectral expansion in time (discrete Fourier transform).

Essentially reduces the system to a elliptic-like one (not always). Many application : (quasi)-circular orbits, structure of compact objects (NS, BS, geons...)...



# KADATH

# KADATH library

KADATH is a library that implements spectral methods in the context of theoretical physics.

- It is written in C++, making extensive use of object oriented programming.
- Versions are maintained via git.
- Website : [www.kadath.obspm.fr](http://www.kadath.obspm.fr)
- The library is described in the paper : *JCP* **220**, 3334 (2010).
- Designed to be very modular in terms of geometry and type of equations.
- LateX-like user-interface.
- More general than its predecessor LORENE.

# Spectral expansion

Given a set of orthogonal functions  $\Phi_i$  on an interval  $\Lambda$ , spectral theory gives a recipe to approximate  $f$  by

$$f \approx I_N f = \sum_{i=0}^N a_i \Phi_i$$

## Properties

- the  $\Phi_i$  are called the basis functions.
- the  $a_i$  are the coefficients.
- Multi-dimensional generalization is done by direct product of basis.

## Usual basis

- Orthogonal polynomials : Legendre or Chebyshev.
- Trigonometrical polynomials (discrete Fourier transform).

# Coefficient and configuration spaces

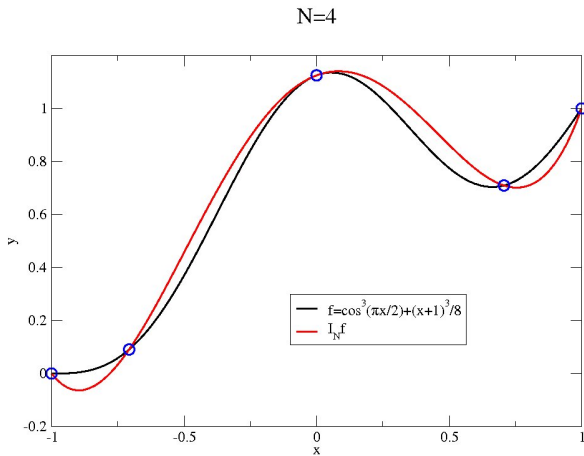
There exist  $N + 1$  point  $x_i$  in  $\Lambda$  such that

$$f(x_i) = I_N f(x_i)$$

## Two equivalent descriptions

- Formulas relate the coefficients  $a_i$  and the values  $f(x_i)$
- Complete duality between the two descriptions.
- One works in the coefficient space when the  $a_i$  are used (for instance for the computation of  $f'$ ).
- One works in the configuration space when the  $f(x_i)$  are employed (for the computation of  $\exp(f)$ )

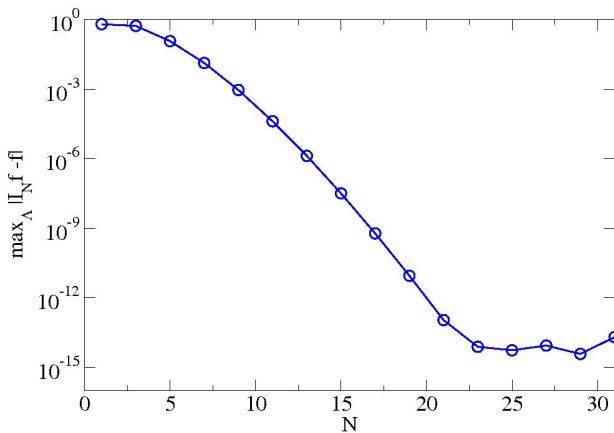
# Example of interpolant



# Spectral convergence

- If  $f$  is  $\mathcal{C}^\infty$ , then  $I_N f$  converges to  $f$  faster than any power of  $N$ .
- Much faster than finite difference schemes.
- For functions less regular (i.e. not  $\mathcal{C}^\infty$ ) the error decreases as a power-law.
- Spectral convergence can be recovered using a multi-domain setting.

# Convergence



# Weighted residual method

Consider a field equation  $R = 0$  (ex.  $\Delta f - S = 0$ ). The discretization demands that

$$(R, \xi_i) = 0 \quad \forall i \leq N$$

## Properties

- $(,)$  is the same scalar product as the one used for the spectral approximation.
- the  $\xi_i$  are called the test functions.
- For the  $\tau$ -method, the  $\xi_i$  are the basis functions.
- Amounts to cancel the coefficients of  $R$ .
- Some equations are relaxed and must be replaced by appropriate boundary and matching conditions.



# The discrete system

## Original system

- Unknowns : tensorial fields.
- Equations : partial derivative equations.

## Discretized system

- Unknowns : coefficients  $\vec{u}$ .
- Equations : algebraic system  $\vec{H}(\vec{u}) = 0$ .

## Properties

- For a linear system  $\vec{H}(\vec{u}) = 0 \iff A_j^i u^j = S^i$
- In general  $\vec{H}(\vec{u})$  is even not known analytically.
- $\vec{u}$  is sought numerically.

# Newton-Raphson method

## Features

- Starts with an initial guess for  $\vec{u}$  and (hopefully) converges to the solution.
- Multi-dimensional generalization of Newton secant method.
- At each iteration : one needs to invert a linear system described by the Jacobian :  $Jx = S$ .

## Automatic differentiation

- Each coefficient becomes a dual number  $\langle a, \delta a \rangle$
- Redefine all the arithmetic  
example :  $\langle x, \delta x \rangle \times \langle y, \delta y \rangle = \langle x \times y, x \times \delta y + \delta x \times y \rangle$

- One can show that

$$\vec{H}(\langle \vec{u}, \delta \vec{u} \rangle) = \left\langle \vec{H}(\vec{u}), \mathbf{J}(\vec{u}) \times \delta \vec{u} \right\rangle$$

- The Jacobian is obtained column by column by taking all the possible values of  $\delta \vec{u}$ .

# Numerical resources

Consider  $N_u$  unknown fields, in  $N_d$  domains, with  $d$  dimensions. If the resolution is  $N$  in each dimension, the Jacobian is an  $m \times m$  matrix with :

$$m \approx N_d \times N_u \times N^d$$

For  $N_d = 5$ ,  $N_u = 5$ ,  $N = 20$  and  $d = 3$ , one reaches  $m = 200\,000$

## Solution

- The matrix is distributed on several processors.
  - Easy because the Jacobian is computed column by column.
  - The library SCALAPACK is used to invert the distributed matrix.
- 
- $d = 1$  problems : sequential.
  - $d = 2$  problems : 100 processors (mesocenters).
  - $d = 3$  problems : 1000 processors (national supercomputers).

# Linear solver alternatives

It is the most demanding part.

Difficult to go beyond  $m = 200\,000$  with SCALAPACK.

Other libraries available?

## Iterative techniques

- Solution sought iteratively.
- Need only to compute products  $J \times x$
- But convergence is far from being guaranteed.
- For KADATH , the matrix is dense, lack of preconditioner ...
- Not much success so far...

# GEONS

# Geons (with G. Martinon)

## Original geons

- Idea from Wheeler 1955 : Gravitational Electromagnetic entity.
- Model for elementary particles.
- EM field coupled to GR.
- Not the right model but a fruitful idea.

## Gravitational geons

- Packet of GW kept coherent by its own gravitational field.
- Not possible in asymptotically flat spacetime
- A "small" packet disperses.
- A "big" packet collapses to a black hole.
- Different with a cosmological constant...

# Anti De Sitter (ADS) spacetimes

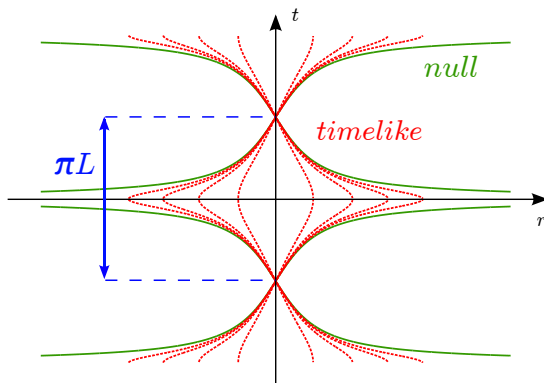
- Maximally symmetric spacetime with a negative cosmological constant.
- Einstein's equations :  $G_{\mu\nu} + \Lambda g_{\mu\nu} = 0$ , with  $\Lambda < 0$ .
- Various coordinate systems, for instance :
  - Static coordinates

$$ds^2 = - \left( 1 + \frac{r^2}{L^2} \right) dt^2 + \frac{dr^2}{\left( 1 + \frac{r^2}{L^2} \right)} + r^2 d\Omega^2$$

- Isotropic coordinates

$$ds^2 = - \left( \frac{1 + \frac{r^2}{L^2}}{1 - \frac{r^2}{L^2}} \right)^2 dt^2 + \left( \frac{2}{1 - \frac{r^2}{L^2}} \right)^2 (dr^2 + r^2 d\Omega^2)$$

# Radial geodesics

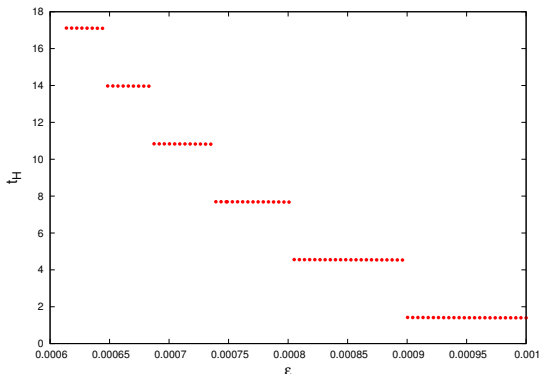


$\Lambda < 0$  prevents the fields to be radiated away  $\Rightarrow$  gravitational geons could exist.



# Stability of ADS

Due to the attractive effect of  $\Lambda < 0$  a small perturbation always collapses to a black hole. ADS is generically unstable.

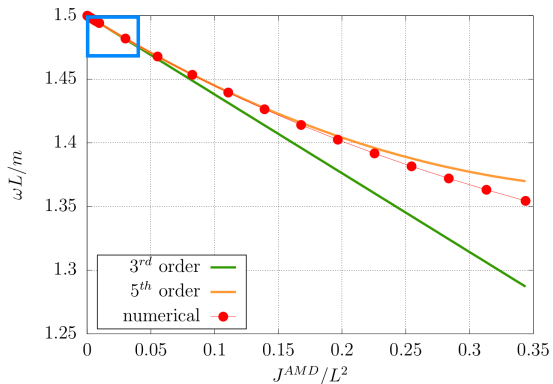
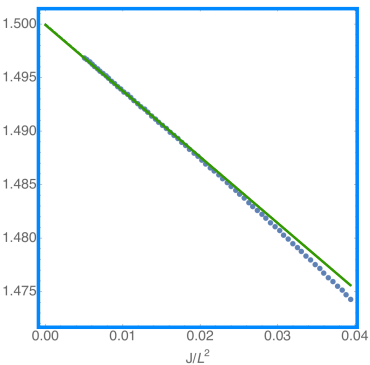


If they exist geons can be seen as island of stability of ADS.

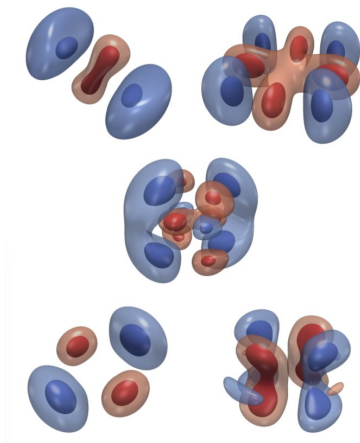
# Computing geons with KADATH

- Extract the background :  $g_{\mu\nu} = \bar{g}_{\mu\nu} + h_{\mu\nu}$ .
- Geons with helicoidal symmetry : 3D in the corotating frame.
- Regularization of diverging quantities at the boundary of ADS.
- Solve the 3+1 equations using maximal slicing and spatial harmonic gauge.
- The first guess is given by a perturbation theory on maximally symmetric spacetimes (Kodama-Ishibashi-Seto formalism).
- Sequences are constructed by slowly increasing the amplitude.

# Geons with $(l, m, n) = (2, 2, 0)$



# Other families of helicoidal geons



# The cosmological constant as a tool

- By preventing outgoing radiation : quasi-periodic  $\implies$  exactly periodic.
- Proven in the case of a massive scalar field.
- Possible application : computation of a non-coalescing binary black hole configuration where the GW emission is in equilibrium.
- Study the limit  $\Lambda \rightarrow 0$  should give information about outgoing gravitational waves.

# Conclusions

## Kadath

- Efficient tool for (quasi)-stationary spacetimes.
- Many applications : neutron star models, boson stars, binary systems, oscillatons, geons...
- The future is to do "true" time evolutions.

## Geons

- First trustworthy numerical computations.
- Axisymmetric and periodic geons are also available
- Future : compute non-coalescing binary black holes with  $\Lambda < 0$ .